

ORKS

BIG MEK DAKKARIG

Deadly Demise 1 Waaagh!

M8

T8

SV3+

W11

LD7+

OC3

RW5+

160 PTS

Base 90mm



1KOMMANDO

2BEWEGUNG

3BESCHUSS

Blitzkannon IGNORES COVER

LETHAL HITS: NON-MONSTER/VEHICLE

R	A	BS	S	AP	D
24"	8	4+	7	-2	2

VERWUNDET

2+T1-3

3+T4-6

4+T7

5+T8-13

6+T14+

Multi-busta Launcha IGNORES COVER

LETHAL HITS

R	A	BS	S	AP	D
24"	6	5+	10	-2	3

VERWUNDET

2+T1-5

3+T6-9

4+T10

5+T11-19

6+T20+

Blitz Dem Gitz!

In your Shooting phase, if this unit's Blitzkannon weapon targets a unit (excluding MONSTER/VEHICLE units), that weapon has +6 A.

Even More Dakka

If this unit is riled up, this unit's ranged attacks have [SUSTAINED HITS 1].

4ANGRIFF

5NAHKAMPF

Stompy Feet

R	A	WS	S	AP	D
Melee	4	3+	6	-1	1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W8 · RW 3+ · 5++ · 11 LP je Modell

WIRD VERWUNDET MIT

2+S16+	3+S9-15	4+S8	5+S5-7	6+S1-4
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RETTUNGSWURF JE DS

DS 03+	DS -14+	DS -25+	DS -35++	DS -45++
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REGELN & KEYWORDS KURZ

Deadly Demise 1 This ability always takes the form Deadly Demise X.

Waaagh! Friendly ORKS with this ability can: - Re-roll advance rolls.

AUFSTELLUNG

1x Big Mek Dakkarig

Ausrüstung: Blitzkannon, Multi-busta Launcha, Stompy Feet

KEYWORDS Vehicle, Big Mek, Big Mek Dakkarig, Walker, Character · FRAKTION Orks